Coding Theory: Golay Codes

Good Codes Codes seen so far



Golay Codes

4 codes named Golay codes: $\mathcal{G}_{24}, \mathcal{G}_{23}, \mathcal{G}_{12}, \mathcal{G}_{11}$



ref: https://ethw.org/Marcel_J._E._Golay

Golay Codes $\blacksquare \mathcal{G}_{24}$

Binary (24, 12) code, with generator matrix $G = [\mathbf{I}_{12}, A]$ and

A =	0	1	1	1	1	1	1	1	1	1	1	1
	1	1	1	0	1	1	1	0	0	0	1	0
	1	1	0	1	1	1	0	0	0	1	0	1
	1	0	1	1	1	0	0	0	1	0	1	1
	1	1	1	1	0	0	0	1	0	1	1	0
	1	1	1	0	0	0	1	0	1	1	0	1
	1	1	0	0	0	1	0	1	1	0	1	1
	1	0	0	0	1	0	1	1	0	1	1	1
	1	0	0	1	0	1	1	0	1	1	1	0
	1	0	1	0	1	1	0	1	1	1	0	0
	1	1	0	1	1	0	1	1	1	0	0	0
	1	0	1	1	0	1	1	1	0	0	0	1

Golay Codes $\square \mathcal{G}_{24}$



row 2: mod 11, we have $0 \equiv 0^2$, $1 \equiv 1^2$, $3 \equiv 5^2$, $4 \equiv 2^2$, $5 \equiv 4^2$, $9 \equiv 3^2$ row i + 1 is a shift on the left of row i for $i \ge 2$ (bordered reverse circulant matrix).



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For rows i and j, $i, j \ge 3$, since both rows are shifts of row 2, shift both rows so row i is mapped to row 2, and use the previous argument.

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For \mathbf{g}_i a row of G, we showed that $\mathbf{g}_i \cdot \mathbf{g}_j^T = 0$ for all i, j. For \mathbf{c} a codeword in \mathcal{G}_{24} , $\mathbf{c} = \sum_{i=1}^k x_i \mathbf{g}_i$.

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• Since $\mathcal{G}_{24} \subseteq \mathcal{G}_{24}^{\perp}$ and $\dim(\mathcal{G}_{24}) = \dim(\mathcal{G}_{24}^{\perp}) = 12$, we have $\mathcal{G}_{24} = \mathcal{G}_{24}^{\perp}$.

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Suppose $wt(\mathbf{c}) = 4$. Write $\mathbf{c} = (\mathbf{c}_1, \mathbf{c}_2), \, \mathbf{c}_1, \mathbf{c}_2 \in \mathbb{F}_2^{12}$.

- 1. $wt(\mathbf{c}_1) = 0$, $wt(\mathbf{c}_2) = 4$: $wt(\mathbf{c}_1) = 0$ implies that the data symbols are all 0.
- 2. $wt(\mathbf{c}_1) = 1$, $wt(\mathbf{c}_2) = 3$: $wt(\mathbf{c}_1) = 1$ implies **c** is a row of *G*.
- 3. $wt(\mathbf{c}_1) = 2, wt(\mathbf{c}_2) = 2$: **c** is the sum of two rows of *G*.

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- 3. $wt(\mathbf{c}_1) = 2, wt(\mathbf{c}_2) = 2$: **c** is the sum of two rows of *G*.
- 4. $A = A^T$ and since \mathcal{G}_{24} is self-dual, $H = [A|\mathbf{I}_{12}]$ is a generator matrix. Thus if $(\mathbf{c}_1, \mathbf{c}_2) \in \mathcal{G}_{12}$, so is $(\mathbf{c}_2, \mathbf{c}_1)$.

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 - $d_H(\mathcal{G}_{24}) = 8.$

For a linear $(n, k, d)_q$ code C, puncturing means deleting the same coordinate *i* in each codeword. The resulting code is denoted by C^* . (1) C^* has length n - 1. (2) Delete column *i* from the generator matrix (so C^* is linear). Consider the tetracode C over \mathbb{F}_3 , $(x_1, x_2) \mapsto$ $(x_1, x_2, x_1 + x_2, x_1 - x_2)$:

C -	[1	0	1	1	
G =	0	1	1	-1	•

Puncture in coordinate 3 to get $(x_1, x_2, x_1 - x_2)$, puncture in coordinate 4 to get $(x_1, x_2, x_1 + x_2)$.

Dimension after puncturing.

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To have less codewords, we would need two codewords of C that agree in all coordinates but i, then when i is punctured, both codewords become the same and the number reduces, but that would mean that the Hamming distance of C is 1.

Minimum distance after puncturing.

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The minimum Hamming distance will decrease by 1 only if a codeword with minimum weight has a nonzero *i*th coordinate.

For C^* the code punctured on the *i*th coordinate: (1) if d > 1, C^* is an $(n - 1, k, d^*)$ code where $d^* = d - 1$ if C has a minimum weight codeword with a nonzero *i*th coordinate and $d^* = d$ otherwise. For the $(5, 2, 2)_2$ code given by

$$G = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 \end{bmatrix},$$

puncture in coordinate 1:

$$G_1^* = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \end{bmatrix},$$

since G has distance 2 and the codeword (1, 1, 0, 0, 0) of weight 2 which is punctured in 1, the new minimum distance is 1.

For C^* the code punctured on the *i*th coordinate: (1) if d > 1, C^* is an $(n - 1, k, d^*)$ code where $d^* = d - 1$ if C has a minimum weight codeword with a nonzero *i*th coordinate and $d^* = d$ otherwise. For the $(5, 2, 2)_2$ code given by

$$G = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 \end{bmatrix},$$

puncture in coordinate 5:

$$G_5^* = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

Since C contains (0, 0, 0, 0, 0), (0, 0, 1, 1, 1), (1, 1, 0, 0, 0), (1, 1, 1, 1, 1), wt(1, 1, 0, 0, 0) = 2with a 0 in the 5th coordinate, so the minimum distance is 2.

For \mathcal{C}^* the code punctured on the ith coordinate: (2) if d = 1, \mathcal{C}^* is an (n-1,k,1)code if \mathcal{C} has no codeword of weight 1 whose nonzero entry is in coordinate i, otherwise, if k > 1, \mathcal{C}^* is an $(n-1, k-1, d^*)$ code with $d^* \geq 1$.

For the $(4, 2, 1)_2$ code given by $G = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \end{bmatrix},$

puncture in coordinate 4:

$$G_4^* = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix},$$

since C has a codeword of weight 1 but its nonzero entry is in coordinate 1, the distance is still 1.

For \mathcal{C}^* the code punctured on the ith coordinate: (2) if d = 1, \mathcal{C}^* is an (n-1,k,1)code if \mathcal{C} has no codeword of weight 1 whose nonzero entry is in coordinate i. otherwise, if k > 1, C^* is an $(n-1, k-1, d^*)$ code with $d^* > 1$.

For the $(4, 2, 1)_2$ code given by

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \end{bmatrix},$$

puncture in coordinate 1:

$$G_1^* = \begin{bmatrix} 1 & 1 & 1 \end{bmatrix},$$

the dimension drops. Since C has a unique codeword of weight 1 and its nonzero entry is in coordinate 1, this codeword disappears and the new distance is actually 3.

Golay Codes $\blacksquare \mathcal{G}_{23}$

Binary (23, 12) code, with generator matrix $G^* = [\mathbf{I}_{12}, A^*]$ and

	0	1	1	1	1	1	1	1	1	1	1
$A^* =$	1	1	1	0	1	1	1	0	0	0	1
	1	1	0	1	1	1	0	0	0	1	0
	1	0	1	1	1	0	0	0	1	0	1
	1	1	1	1	0	0	0	1	0	1	1
	1	1	1	0	0	0	1	0	1	1	0
	1	1	0	0	0	1	0	1	1	0	1
	1	0	0	0	1	0	1	1	0	1	1
	1	0	0	1	0	1	1	0	1	1	1
	1	0	1	0	1	1	0	1	1	1	0
	1	1	0	1	1	0	1	1	1	0	0
	1	0	1	1	0	1	1	1	0	0	0

This is \mathcal{G}_{24}^* , that is \mathcal{G}_{24} punctured in the last coordinate.

For C^* the code punctured on the *i*th coordinate: (1) if d > 1, C^* is an $(n - 1, k, d^*)$ code where $d^* = d - 1$ if C has a minimum weight codeword with a nonzero *i*th coordinate and $d^* = d$ otherwise.

For C^* the code punctured on the *i*th coordinate: (1) if d > 1, C^* is an $(n - 1, k, d^*)$ code where $d^* = d - 1$ if C has a minimum weight codeword with a nonzero *i*th coordinate and $d^* = d$ otherwise. Several rows of G have weight 8, and a 1 in the last coordinate, after puncturing the last column, they will yield codewords of weight 7.

•
$$d_H(\mathcal{G}_{23}) = 7.$$

Golay Codes $\blacksquare \mathcal{G}_{12}$

Ternary (12, 6) code, with generator matrix $G = [\mathbf{I}_6, A]$ and

$$A = \begin{bmatrix} 0 & 1 & 1 & 1 & 1 & 1 \\ 1 & 0 & 1 & 2 & 2 & 1 \\ 1 & 1 & 0 & 1 & 2 & 2 \\ 1 & 2 & 1 & 0 & 1 & 2 \\ 1 & 2 & 2 & 1 & 0 & 1 \\ 1 & 1 & 2 & 2 & 1 & 0 \end{bmatrix}$$

This code is a (12, 6, 6) self-dual ternary code (see HW).

Golay Codes $\blacksquare \mathcal{G}_{11}$

Ternary (11, 6) code, with generator matrix $G^* = [\mathbf{I}_6, A^*]$ and

$$A^* = \begin{bmatrix} 0 & 1 & 1 & 1 & 1 \\ \hline 1 & 0 & 1 & 2 & 2 \\ 1 & 1 & 0 & 1 & 2 \\ 1 & 2 & 1 & 0 & 1 \\ 1 & 2 & 2 & 1 & 0 \\ 1 & 1 & 2 & 2 & 1 \end{bmatrix}$$

This is \mathcal{G}_{12}^* , that is \mathcal{G}_{12} punctured in the last coordinate.

Sphere Packing Bound ■ Examples

Binary Golay codes

$$SPB = \frac{q^n}{\sum_{i=0}^t \binom{n}{i} (q-1)^i}$$

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Both codes contain 2^{12} codewords, t = 3 ($d_H = 7, 8$) and

$$SPB = \begin{cases} \frac{2^{24}}{\sum_{i=0}^{3} \binom{24}{i}} = \frac{2^{24}}{1+24+276+2024} = \frac{2^{24}}{2325} & n = 24\\ \frac{2^{23}}{\sum_{i=0}^{3} \binom{23}{i}} = \frac{2^{23}}{1+23+253+1771} = \frac{2^{23}}{2^{11}} & n = 23 \end{cases}$$

so \mathcal{G}_{23} is perfect.

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Ternary Golay codes

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Sphere Packing Bound Examples

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Both codes contain 3^6 codewords, t = 2 ($d_H = 6, 5$) and

$$SPB = \begin{cases} \frac{3^{12}}{\sum_{i=0}^{2} \binom{12}{i} 2^{i}} = \frac{3^{12}}{1+24+264} = \frac{3^{12}}{289} & n = 12\\ \frac{3^{11}}{\sum_{i=0}^{2} \binom{11}{i} 2^{i}} = \frac{3^{11}}{1+22+220} = \frac{3^{11}}{243} & n = 11 \end{cases}$$

so \mathcal{G}_{11} is perfect.

If C is an $(n, k, d)_q$ code, the extended code \hat{C} is the code $\{(x_1, \ldots, x_n, x_{n+1}) \in \mathbb{F}_q^{n+1}, (x_1, \ldots, x_n) \in C, x_1 + \cdots + x_{n+1} = 0\}$

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Thus the code $\hat{\mathcal{C}}$ is linear.

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Parity check matrix:

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Parity check matrix: For H a parity check matrix of C,

$$\hat{H} = \begin{bmatrix} 1 & \dots & 1 & 1 \\ & & & 0 \\ & H & \vdots \\ & & & 0 \end{bmatrix}$$

• Minimum distance:

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• Minimum distance: $d_H(\hat{\mathcal{C}}) = d_H(\mathcal{C})$ or $d_H(\mathcal{C}) + 1.$



Extended tetracode over \mathbb{F}_3

$$G = \begin{bmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & -1 \end{bmatrix} \to \hat{G} = \begin{bmatrix} 1 & 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & -1 & -1 \end{bmatrix}$$



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In C, (1, 0, 1, 1) has weight 3, it is extended to (1, 0, 1, 1, 0) which still has weight 3, so $\hat{d} = 3$.

Puncturing/Extending.

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$$G = \begin{bmatrix} 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$

to get

$$G^* = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

then extend

$$\hat{G^*} = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$

to find a different code.

Codes seen so far

$(n,k,d_H)_q$	k/n	name	perfect
$(n,1,n)_q$	$\frac{1}{n}$	repetition	
$(n, n-1, 2)_q$	$\frac{n-1}{n}$	parity check	
$(\frac{q^r-1}{q-1}, n-r, 3)_q$	$\frac{n-r}{n}$	Hamming	yes
$(24, 12, 8)_2$	$\frac{1}{2}$	\mathcal{G}_{24}	no
$(23, 12, 7)_2$	$\frac{12}{23}$	\mathcal{G}_{23}	yes
$(12, 6, 6)_3$	$\frac{1}{2}$	\mathcal{G}_{12}	no
$(11, 6, 5)_3$	$\frac{6}{11}$	\mathcal{G}_{11}	yes

Golay codes Puncturing Extending